

THE EUROPEAN
CLOUD COMPUTING HUB

# Recommendations for cloud computing business modelling, analysis and acceleration

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#### **ABSTRACT**

After the first part in the series of recommendations for entrepreneurs in the field of cloud computing, this second part goes into detail in some specific areas: First, the analysis starts by focusing on the different segments within the cloud computing market in different geographical locations and in different sectors. Second, the study has a look at the European cloud computing markets, their characteristics, and specificities, to see where business opportunities may lie. Third, the analysis centres on open source within the cloud computing market to understand when and how open source can provide additional opportunities for cloud computing entrepreneurs. Fourth, entrepreneurial ecosystems are analysed from a European perspective, thus allowing the reader to identify opportunities and risks of developing entrepreneurship projects in cloud computing in Europe as compared to other parts of the world. Fifth, the study goes deep into the areas that are showing the biggest opportunities within cloud computing, as well as identifying some success stories in European start-ups. The document ends with final conclusions and recommendations for entrepreneurs.

#### **KEYWORDS**

Cloud Computing, Business Model, Revenue Model, Pricing Mechanism, Cost Structure, Computing Paradigm, Service Delivery Model, Virtualisation, Internet-based Delivery Model, European entrepreneurs, European ecosystems, Open Source

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#### **EXECUTIVE SUMMARY**

The present document is the second of a two-part report on "Recommendations for Cloud Computing business modelling, analysis and acceleration". The first part focuses on identification and analysis of key business model patterns, existing value chains, and main business opportunities for entrepreneurs. This second and final part of the report focuses on recommendations for entrepreneurs.

The first instalment of the report had generally a worldwide view of entrepreneurship in cloud computing. In opposition to that, this second part of the study focuses on the European entrepreneurial ecosystem, the European cloud computing market, and the main areas of business in which entrepreneurs can find cloud-computing-related opportunities to develop their technologies successfully.

This report also has a look at open-source software, and analyses whether it makes sense to make it part of a cloud computing business strategy. Several OSS business models are analysed. Starting from the premise that OSS allows entrepreneurs to not have to develop software from scratch; and that developers can build on each other's contributions by relying on a strong community, we reach the conclusion that recommendations regarding open source adoption vary from project to project.

The report identifies the main trends and opportunities in the industry, with special focus on European entrepreneurs. It is concluded that, although the big US players dominate the scene, there is plenty of room for European entrepreneurs to succeed. What is more, several European cloud computing success cases are presented, in the hope that they will serve as inspiration for new start-ups in cloud computing.





## **TABLE OF CONTENTS**

EXEC	CUTIVE SUMMARY	3
TABL	E OF CONTENTS	4
LIST (	OF FIGURES	5
LIST (	OF TABLES	6
1	CLOUD COMPUTING MARKETS BY SEGMENT	7
1.1	Introduction	
1.2	SaaS	10
1.3	laaS	
1.4	PaaS	
2	CLOUD COMPUTING MARKETS IN EUROPE	15
2.1	Main CC service providers in Europe	
2.2	CC usage by European enterprises	
2.3	Specificities of the European CC market	
3	OPEN SOURCE VS. PROPRIETARY SOLUTIONS IN CLOUD COMPUTING.	24
3.1	Business models involving open-source software	24
3.2	Ways to incorporate open source in cloud computing	25
3.3	From open source to source availability	26
3.4	Conclusions	28
4	ENTREPRENEURIAL ECOSYSTEMS IN THE EU	29
4.1	The global economy from a start-up perspective	29
4.2	Entrepreneurial ecosystems throughout the world	29
4.3	European policies and initiatives to promote entrepreneurship	33
4.4	European initiatives to facilitate connectivity	34
4.5	Europe's entrepreneurial ecosystems	35
4.6	Summary and recommendations	39
5	IDENTIFICATION OF MAIN OPPORTUNITIES AND RISKS	41
5.1	Markets	41
5.2	Public sector	44
5.3	Risks	46
6	CONCLUSIONS AND FINAL RECOMMENDATIONS	47





## **LIST OF FIGURES**

Figure 1 Spending on cloud and data centres 2009-2021	7
Figure 2 Global cloud applications market size 2013-2025	8
Figure 3 Cloud Spending during COVID-19, by organizations	8
Figure 4 Global public IT cloud services revenue 2016-2020, by segment	9
Figure 5 Worldwide hybrid-cloud market size	10
Figure 6 Global Market for SaaS, by Organization Size	10
Figure 7 Global Market for SaaS, by Organization Size	11
Figure 8 Global software as a service market share forecast 2020-2025, by select country	11
Figure 9 Global Market for laaS, by Organization Size	12
Figure 10 Public cloud PaaS market	13
Figure 11 Platform as a Service (PaaS) spending by segment worldwide 2016-2022	13
Figure 12 Spend per employee ranking in US\$ and revenue share in 2020	14
Figure 13 Cloud computing market size in Europe from 2016 to 2025, by segment	15
Figure 14 Use of cloud computing services in enterprises, 2020 and 2021 (% of enterprise	s)16
Figure 15 Use of cloud computing services, by economic activity	18
Figure 16 Use of cloud computing services, by size	18
Figure 17 Types of cloud computing services used, by service model	19
Figure 18 Level of sophistication of cloud computing services used, by size	20
Figure 19 EU: dependency on external actors in tech according to professionals	21
Figure 20 EU: dependency on external countries tech according to professionals	21
Figure 21 CIOs in Europe have stricter concerns about data security, governance, and regucompliance	-
Figure 22 Number of unicorns in Europe	29
Figure 23 Share of Top Global Ecosystems by Continent	30
Figure 24 Global Start-up Ecosystem Index: Top Countries	30
Figure 25 Global Start-up Ecosystem Ranking	31
Figure 26 Ecosystems with Billion-Dollar Club Start-ups	31
Figure 27 Emerging Ecosystems are Gaining Relevance	32
Figure 28 Share of Emerging Ecosystems by Region	32
Figure 29 Exits Value by Region for Top 100 Ecosystems	33
Figure 30 VC Funding in Europe evolution	35
Figure 31 VC Funding in Europe evolution	37
Figure 32 VC-backed start-ups vs. Unicorns	38
Figure 33 Distribution of start-ups in hubs - Europe vs. the USA	39
Figure 34 IoT devices worldwide (in billions)	43





## **LIST OF TABLES**

Table 1 Global Market for laaS, by Industry Vertical	12
Table 2 Use of cloud computing services in enterprises, 2021	17
Table 3 Types of business models including OSS	25





#### 1 CLOUD COMPUTING MARKETS BY SEGMENT

#### 1.1 Introduction

Cloud computing technologies have seen a tremendous increase in usage during the coronavirus pandemic. Individual users have used cloud computing tools for communication, shopping and entertainment purposes, among others. And companies have had a similar trend, as the amount they spent on cloud infrastructure grew by 37% from 2020 to 2021, to an astonishing US\$ 178 billion. The main cloud-computing-related areas in which companies invested were modern networking, storage, and databases solutions<sup>1</sup>.

Overall, companies increased their spending on cloud computing during the pandemic:

## Enterprise spending on cloud and data centers by segment from 2009 to 2021 (in billion U.S dollars)

Spending on cloud and data centers 2009-2021, by segment

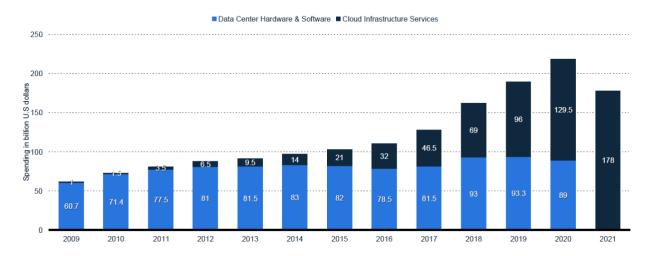


Figure 1 Spending on cloud and data centres 2009-2021<sup>2</sup>

This trend does not seem to have an end in the near future. In the case of cloud applications, its market was valued at US\$ 133.6 billion in 2020; and it is foreseen to grow up to US\$ 168.6 billion in 2025:



<sup>&</sup>lt;sup>1</sup> Statista, Enterprise spending on cloud and data centers by segment (2022)

<sup>&</sup>lt;sup>2</sup> Statista estimates; Synergy Research Group; ID 1114926 (2022)



#### Cloud applications market size worldwide from 2013 to 2025 (in billion U.S. dollars)

Global cloud applications market size 2013-2025

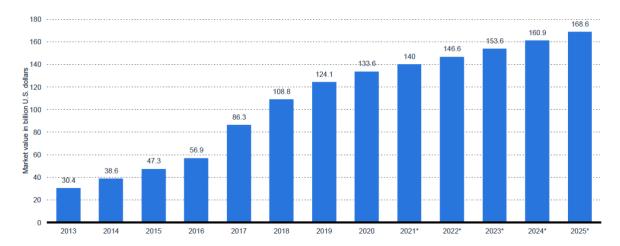


Figure 2 Global cloud applications market size 2013-2025<sup>3</sup>

What is more, we have seen a significant increase in the percentage of companies that spend the largest amounts of money:

# Cloud Spending during COVID-19, by Organization, 2020 vs. 2021 (%)

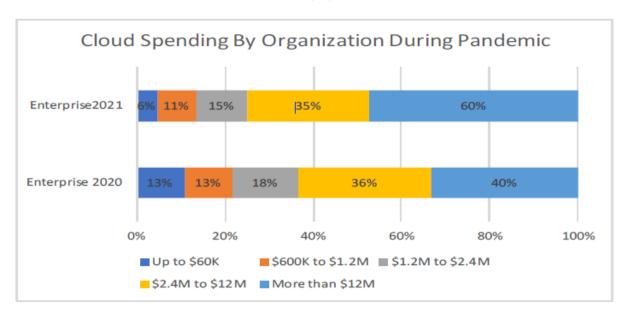


Figure 3 Cloud Spending during COVID-19, by organizations<sup>4</sup>





<sup>&</sup>lt;sup>3</sup> Apps Run The World; Statista (<a href="https://www.statista.com/statistics/475670/cloud-applications-market-size-worldwide/">https://www.statista.com/statistics/475670/cloud-applications-market-size-worldwide/</a>) (2021)

<sup>&</sup>lt;sup>4</sup> Various Analysts, "2021 Cloud Technology Research Review", BCC (2022)



Although all areas of cloud computing have grown in revenue in recent years, Platform as a Service (PaaS) was the field which grew the most in absolute terms (from US\$ 61.11 billion in 2016 to US\$ 197.6 billion in 2020). In relative terms, however, it was Infrastructure as a Service (laaS) which grew the most (26,5%).

## Public IT cloud services market revenue worldwide from 2016 to 2020, by segment (in billion U.S. dollars)

Global public IT cloud services revenue 2016-2020, by segment

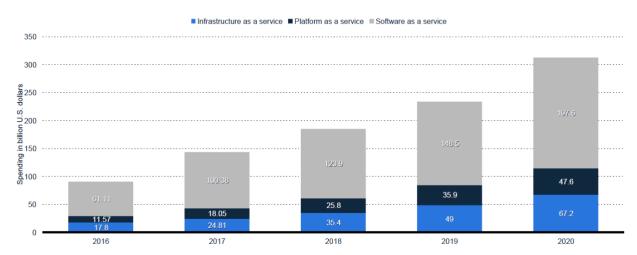


Figure 4 Global public IT cloud services revenue 2016-2020, by segment<sup>5</sup>

As presented by the white paper which was published by the EC-funded project H-Cloud<sup>6</sup>, companies often end up using neither fully cloud nor fully in-house solutions, but a combination of these types of solutions. This situation has led to different issues in the areas of interoperability, cybersecurity and an increase in costs. Multi-cloud and federated cloud are two ways in which these issues related to integration can be solved, either by the user (hybrid and multi-cloud) or by the service providers (federated cloud)<sup>7</sup>.

This situation has created many opportunities for business. As can be seen below, the hybrid-cloud market is expected to nearly triple from 2020 to 2026:

*-* .

<sup>&</sup>lt;sup>7</sup> Arend, C., Calisti, M. Cattaneo, G., Claps, M., Fernández, E., Ferrari, T., Giuliano, A., Meadley, P., Robertshaw, S. (2022), "Cloud Computing in Europe: Landscape Analysis, Adoption Challenges and Future Research and Innovation Opportunities"



<sup>&</sup>lt;sup>5</sup> IDC; ID 370305 (2021)

<sup>&</sup>lt;sup>6</sup> https://cordis.europa.eu/project/id/871920/es (accessed 21/06/2022)



## Hybrid cloud market size worldwide in 2020 and 2026

(in billion U.S. dollars)

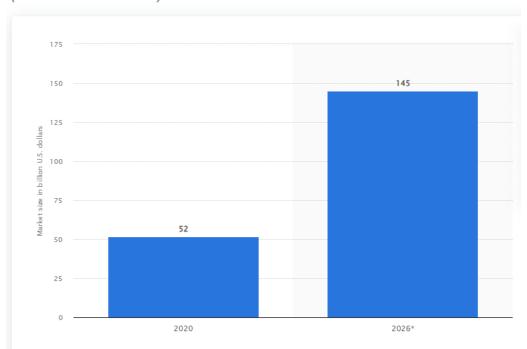
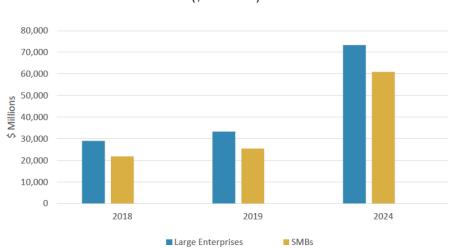


Figure 5 Worldwide hybrid-cloud market size<sup>8</sup>

#### 1.2 SaaS

As we have just seen, SaaS has grown significantly in recent years, both for business and for personal use. As can be seen below, this growth has occurred in all sizes of organisations, from small to large enterprises.



Global Market for SaaS, by Organization Size, 2018-2024 (\$ Millions)

Figure 6 Global Market for SaaS, by Organization Size<sup>9</sup>



<sup>&</sup>lt;sup>8</sup> https://www.statista.com/statistics/1232355/hybrid-cloud-market-size/ (accessed 21/06/2022)

<sup>&</sup>lt;sup>9</sup> Cloud Components and Services: Global Markets (IFT187A), BCC (2019)



All sectors of activity, from e-commerce and retail to travel and hospitality have seen an increase in their SaaS markets in recent years. What is more, there is no sign that any of these markets will experience a deceleration any time soon.

# Global Market for SaaS, by End-use Industry, Through 2024 (\$ Millions)

End-use Industry	2018	2019	2024	CAGR% 2019-2024
E-commerce and Retail	6,888.7	8,205.3	21,491.3	21.2
Manufacturing	9,456.6	10,665.7	21,491.3	15.0
BFSI	6,369.0	7,534.3	19,073.5	20.4
Media and Hi-tech	7,214.8	8,075.8	15,581.2	14.0
Healthcare and Life Sciences	4,738.5	5,591.8	14,103.6	20.3
Utilities	4,493.9	5,262.2	12,760.4	19.4
Travel and Hospitality	4,015.0	4,685.4	11,282.9	19.2
Others	7,775.2	8,841.0	18,536.2	16.0
Total	50,951.7	58,861.5	134,320.4	17.9

Figure 7 Global Market for SaaS, by Organization Size<sup>10</sup>

When comparing SaaS to other non-cloud alternatives, we are seeing that SaaS options are becoming more and more popular, replacing the latter in many parts of the world. By 2025, SaaS alternatives are expected to have a larger market share in countries such as the USA and the UK, even though the opposite was true in 2020.

Global software as a service (SaaS) market share 2020 and 2025, by select country (in million euros)

Global software as a service market share forcecast 2020-2025, by select country

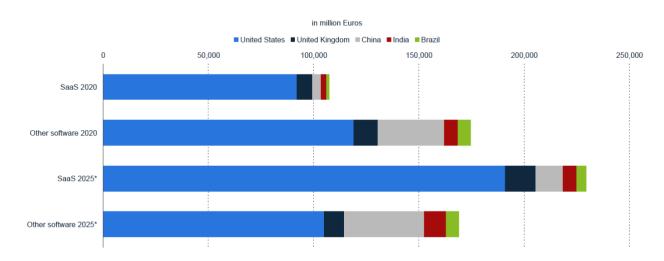


Figure 8 Global software as a service market share forecast 2020-2025, by select country<sup>11</sup>



<sup>&</sup>lt;sup>10</sup> Cloud Components and Services: Global Markets (IFT187A), BCC (2019)

<sup>&</sup>lt;sup>11</sup> Statista estimates; teknowlogy Group; ID 1219255 (2021)



#### 1.3 laaS

The laaS market has continued to grow in recent times, and it is expected to continue to grow in the near future at an average speed of 25% per year, at least for the next couple of years. What is quite remarkable is that, as can be seen in the figure below, laaS is expected to grow at a similar rate across different sectors. The range of expected growth goes from 21.3% CAGR in IT and telecom, to 29% in healthcare. In absolute terms, media and entertainment, IT and telecom, BFSI, and retail and commerce are the industries with the biggest markets<sup>12</sup>.

Global Market for IaaS, by Industry Vertical, Through 2024 (\$ Millions)

Industry Vertical	2018	2019	2024	CAGR% 2019-2024
Media and entertainment	5,160.6	7,479.5	24,480.4	26.8
IT and telecom	6,380.4	8,864.6	23,249.5	21.3
BFSI	4,972.9	7,157.8	22,702.5	26.0
Retail and e-commerce	4,722.7	6,728.9	20,377.5	24.8
Discrete manufacturing	2,877.4	4,146.3	13,265.9	26.2
Energy and utilities	2,533.4	3,663.8	11,898.3	26.6
Healthcare	2,064.2	3,065.1	10,941.0	29.0
Others	2,564.7	3,574.4	9,846.9	22.5
Total	31,276.3	44,680.3	1,36,761.9	25.1

Table 1 Global Market for laaS, by Industry Vertical<sup>13</sup>

If we analyse the laaS market size by size of organisation, we see that large companies had double the market as SMEs did in 2018. This difference diminished slightly in 2019, and the tendency is that it will continue to diminish in the coming years. Altogether, large companies' market is expected to grow at a rate of 22.6% per year, whereas SMEs are expected to grow at a rate of 29.2% per year until 2024<sup>14</sup>.



Figure 9 Global Market for laaS, by Organization Size<sup>15</sup>



<sup>&</sup>lt;sup>12</sup> Cloud Components and Services: Global Markets (IFT187A), BCC (2019)

<sup>&</sup>lt;sup>13</sup> Cloud Components and Services: Global Markets (IFT187A), BCC (2019)

<sup>&</sup>lt;sup>14</sup> Cloud Components and Services: Global Markets (IFT187A), BCC (2019)

<sup>&</sup>lt;sup>15</sup> Cloud Components and Services: Global Markets (IFT187A), BCC (2019)



#### 1.4 PaaS

By the end of 2022, the global PaaS market is expected to grow all the way up to US\$ 101 billion, compared to the US\$ 4 billion of 2015. That is 25 times what it was worth just 7 years before! This proves how potent the possibility to develop applications and services over cloud computing platforms really is.

Public cloud platform as a service (PaaS) end-user spending worldwide from 2015 to 2022 (in billion U.S. dollars)

Public cloud application infrastructure services market 2015-2022

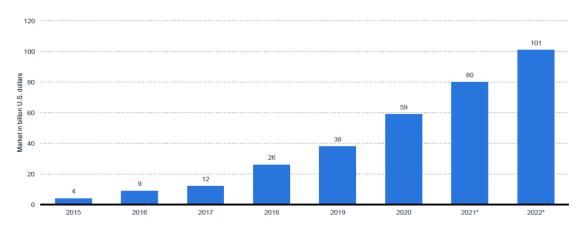


Figure 10 Public cloud PaaS market<sup>16</sup>

In the period between 2016 and the end of 2022, all segments of PaaS (iPaaS, adPaaS, baPaaS, aPaaS, dbPaaS, bpmPaaS and others) are expected to grow. Predictions for Database Platform as a Service (dbPaaS) in particular are especially positive, as this market foreseen to grow up to US\$ 12.1 billion in 2022.

Global spending on Platform as a Service (PaaS) by segment from 2016 to 2022 (in billion U.S. dollars)

Platform as a Service (PaaS) spending by segment worldwide 2016-2022

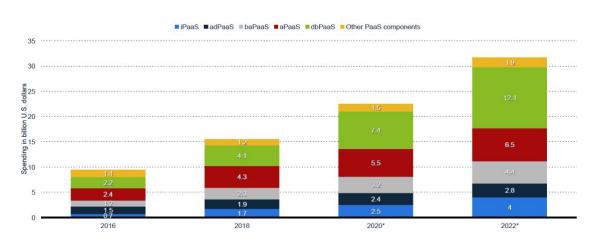


Figure 11 Platform as a Service (PaaS) spending by segment worldwide 2016-2022<sup>17</sup>
Below is a list of the countries with the highest levels of spending in PaaS per employee in 2020.

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<sup>&</sup>lt;sup>16</sup> Statista Platform as a Service (PaaS) (2021)

<sup>&</sup>lt;sup>17</sup> Statista Platform as a Service (PaaS) (2021)



We can see that the USA is on top of this list, followed by Singapore. Ireland, the Netherlands, Switzerland, Finland, Denmark and Luxembourg are the European countries that make this topten list.

When it comes to revenues generated by PaaS, we see that, as of 2020, the Americas were the world region with the highest share (62%). Europe followed at a distance (23%). If we look at the populations of both regions of the world, we see that the Americas (with a population of nearly one billion,) are well ahead of Europe (which has a population of around 750 million).

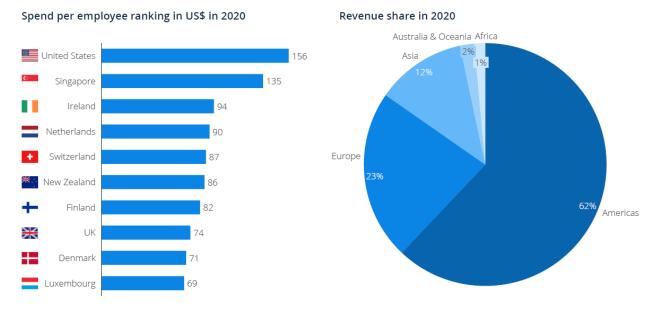


Figure 12 Spend per employee ranking in US\$ and revenue share in 2020<sup>18</sup>



<sup>&</sup>lt;sup>18</sup> Statista Platform as a Service (PaaS) (2021)



#### 2 CLOUD COMPUTING MARKETS IN EUROPE

So far, we have analysed cloud computing markets from a global perspective. In this chapter we are going to concentrate on Europe and, more precisely, on the EU. We are going to look at the characteristics of the European cloud computing markets in order to be able to identify the most relevant opportunities for European entrepreneurs.

As of 2020, Europe had a cloud computing market of nearly €54 billion. SaaS was the main segment with CC, taking up around 63% of the total. laaS and PaaS were at distant second and third places, with 20 and 17%, respectively. All segments are expected to grow year by year in the near future. SaaS and laaS are expected to more than double by 2025; and PaaS is expected to be me more than triple the size it was in 2020, as can be seen in the figure below. So, according to these predictions, it could be argued that the future of European CC markets look extremely bright.

#### Cloud computing market size in Europe from 2016 to 2025, by segment (in billion EUR)

European cloud computing market size 2016-2025, by segment

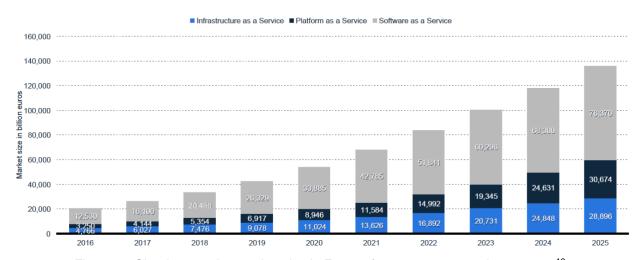


Figure 13 Cloud computing market size in Europe from 2016 to 2025, by segment 19

#### 2.1 Main CC service providers in Europe

It is no secret that US-based companies dominate the world (and European) cloud computing markets. Amazon Web Services (AWS), Microsoft Azure and Google Cloud have a more than a 65% share of the European market. The main European cloud computing service provider is the German Deutsche Telekom, yet this company only has a 2% share of the market. It is followed by the French OVH Cloud and a myriad of regional and national telcos. As of the first half of 2021, revenues from European CC markets kept growing. Even though total markets for European service providers kept growing, their share of the European market decreased to less than 16%<sup>20</sup>.

This situation has led the institutions of Europe, and especially those of the European Union, to develop initiatives to promote European cloud service providers. The main such initiative is GAIA-

<sup>&</sup>lt;sup>20</sup> https://www.statista.com/topics/8472/cloud-computing-in-europe/#dossierKeyfigures (accessed 05/04/2022)





<sup>&</sup>lt;sup>19</sup> Statista European cloud computing market size 2016-2025, by segment (2021)



X, which aims to maintain data sovereignty within European cloud infrastructures<sup>21</sup>.

#### 2.2 CC usage by European enterprises

Cloud computing requires access to the internet. Currently, almost all companies of 10 or more employees in the EU fulfil this requirement, as 98% of enterprises have access to the internet. It is noteworthy that access to the internet for these companies is similar across countries in the EU.

Around 2/5 of these companies use cloud computing services. And this ratio is increasing, as the number of companies using cloud computing services grew by 5% from 2020 to 2021. It should be noted, moreover, that nearly ¾ of the companies using cloud computing use sophisticated CC services in the fields of security, database hosting, application development platforms, etc.

Data related to the use of cloud computing services varies widely from country to country. Sweden and Finland quintuple the use of CC of Bulgaria, for instance. With the exception of Denmark, all EU countries' companies' use of CC has either grown or remained constant between 2020 and 2021<sup>22</sup>.

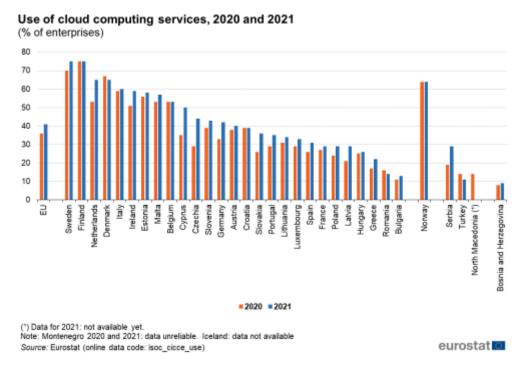


Figure 14 Use of cloud computing services in enterprises, 2020 and 2021 (% of enterprises)<sup>23</sup>

If we look at the CC applications that enterprises use, we see that e-mail is still the most popular one, followed by storage of data, office software and security software. E-mail in particular is used at a large scale in all European countries. Usage of office software is also quite consistent across different countries. Storage and security applications, on the other hand, are used to a large



<sup>&</sup>lt;sup>21</sup> Statista, Cloud Computing in Europe (2021)

https://ec.europa.eu/eurostat/statistics-explained/index.php?title=Cloud\_computing - statistics on the use by enterprises (accessed 04/04/2022)

https://ec.europa.eu/eurostat/statistics-explained/index.php?title=Cloud\_computing - statistics on the use by enterprises (accessed 04/04/2022)



degree in countries such as Denmark; but not so much in countries such as Poland.

Platform for application development, testing or deployment was the least used type of CC. This is understandable, as only certain types of companies require these types of services. There are, nevertheless, significant differences between countries, from 7 and 8% in Czechia and Cyprus; to 40% in Denmark.

Use of cloud computing services in enterprises, 2021

	Use of cloud computing	E-mail	Storage of files	Office software	Security software applications	Financial or accounting software applications	Hosting the enterprise's database(s)	CRM software applications	Computing power for enterprise's own software	ERP software applications	Platform for application development testing or deployment
	% enterprises % enterprises using the cloud										
EU	41	79	66	61	58	47	46	27	24	24	21
Belgium	53	82	81	68	65	50	58	46	40	36	27
Bulgaria	13	80	68	60	44	32	55	21	21	24	21
Czechia	44	81	62	85	78	52	32	17	11	19	7
Denmark	65	86	83	73	80	65	72	38	43	35	40
Germany	42	65	61	55	48	40	33	21	25	18	23
Estonia	58	77	65	68	44	75	26	19	32	19	17
Ireland	59	80	69	73	54	54	40	24	12	13	16
Greece	22	84	67	73	50	34	41	28	36	28	36
Spain	31	82	80	63	62	40	69	38	35	33	28
France	29	67	76	54	51	44	59	30	22	31	25
Croatia	39	88	72	61	65	52	54	20	23	18	22
Italy	60	96	58	58	70	52	39	19	14	20	10
Cyprus	50	83	60	68	71	43	23	20	12	17	8
Latvia	29	79	54	57	41	36	49	17	22	15	17
Lithuania	34	80	58	51	52	46	42	17	33	13	22
Luxembourg	33	81	67	68	61	41	65	33	27	23	29
Hungary	26	72	61	61	45	41	44	21	32	18	17
Malta	57	89	83	80	55	51	55	33	41	22	26
Netherlands	65	82	81	72	64	66	78	49	28	35	30
Austria	40	70	71	52	49	27	26	23	24	16	28
Poland	29	79	41	64	41	30	27	17	10	22	14
Portugal	35	89	71	61	66	41	46	26	35	34	25
Romania	14	80	58	58	52	44	50	27	22	30	22
Slovenia	43	73	66	66	72	38	43	21	28	25	23
Slovakia	36	88	60	65	68	52	39	28	25	16	18
Finland	75	85	76	75	65	64	49	41	20	37	17
Sweden	75	87	84	71	64	73	60	38	43	21	27
Norway	64	88	83	78	67	69	67	38	39	33	32
Serbia	29	77	52	46	34	42	37	14	17	19	14
Turkey	11	72	71	57	46	57	37	27	35	56	29
Bosnia and Herzegovina	9	84	65	62	58	49	55	27	33	28	31

Note: Iceland: 2021 data not available. North Macedonia: 2021 data not available. Montenegro: 2021 data unreliable. Source: Eurostat (online data code: isoc. cicce. use)

eurostat 💿

Table 2 Use of cloud computing services in enterprises, 2021<sup>24</sup>

CC is on the rise regardless of type of economic activity. As we can see in the graph below, all the different types of activity which were analysed experienced growth in CC usage from 2020 to 2021. However, not all sectors share the same level of CC usage. While nearly 80% of ICT companies use CC tools, these tools are not nearly as widespread in construction, retail trade or transport and storage, where they do not even reach the 40% mark. It should be pointed out that, from 2020 to 2021, the highest relative increase in CC usage took place in retail trade, which grew by 7%.

https://ec.europa.eu/eurostat/statistics-explained/index.php?title=Cloud\_computing - statistics on the use by enterprises (accessed 04/04/2022)



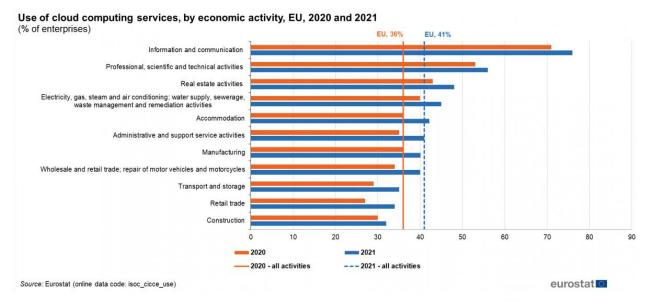


Figure 15 Use of cloud computing services, by economic activity<sup>25</sup>

In terms of company size, we see that, the larger the company, the more cloud computing is used. Another observation that can be made is that cloud computing is growing in companies of all sizes. And the gap between larger and smaller companies is decreasing slightly: whereas in 2020 almost double the large enterprises used cloud computing compared to small enterprises (1.97 times), in 2021 this ratio decreased moderately (1.89 times).

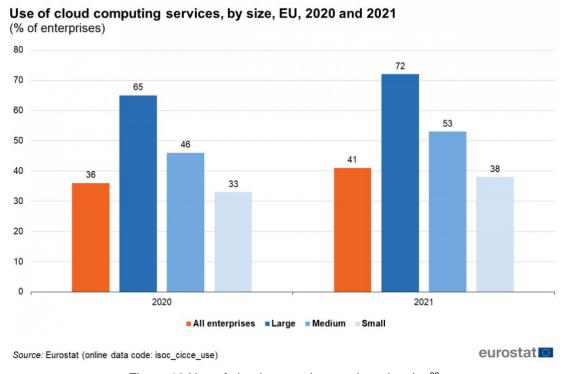


Figure 16 Use of cloud computing services, by size<sup>26</sup>

If we analyse the use of cloud computing in companies by service model, we see that 94% of

https://ec.europa.eu/eurostat/statistics-explained/index.php?title=Cloud\_computing\_statistics on the use by enterprises (accessed 04/04/2022)

https://ec.europa.eu/eurostat/statistics-explained/index.php?title=Cloud\_computing statistics\_on\_the\_use\_by\_enterprises (accessed 04/04/2022)



companies of all sizes use Software as a Service. Therefore, we could conclude that SaaS is commonplace in nearly the totality of companies that use CC.

The percentage of companies using Infrastructure as a Service does not differ too significantly by company size, from 73% in small companies to 81% in large companies.

The big difference comes when analysing the use of Platform as a Service, as large companies using PaaS represent double (38%) the amount of small companies using PaaS (19%) as part of their daily activities.

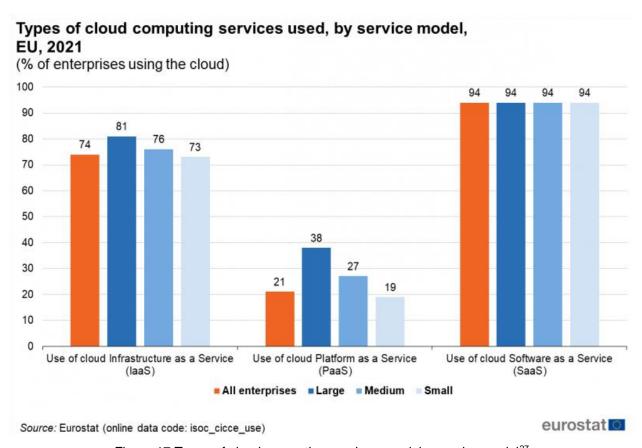


Figure 17 Types of cloud computing services used, by service model<sup>27</sup>

In terms of sophistication of CC services employed by enterprises, three levels are differentiated:

- 1. Basic level includes: e-mail, office software, storage, etc.
- 2. Intermediate includes basic-level options and: software for finance or accounting, ERP, CRM, etc.
- 3. Sophisticated includes basic-and-intermediate-level options and: security software, database hosting, computing platform for software development, etc.

As we can see below, the percentage of companies using CC at a basic or intermediate level of sophistication does not exceed 17%. What is more, more than 70% of companies using CC use sophisticated CC services.

There are no significant deviations in terms of sophistication by size of organisation, as the range

\_\_\_



https://ec.europa.eu/eurostat/statistics-explained/index.php?title=Cloud\_computing - statistics\_on\_the\_use\_by\_enterprises (accessed 04/04/2022)



of adoption for each type varies in less than 5% for small, medium or large enterprises.

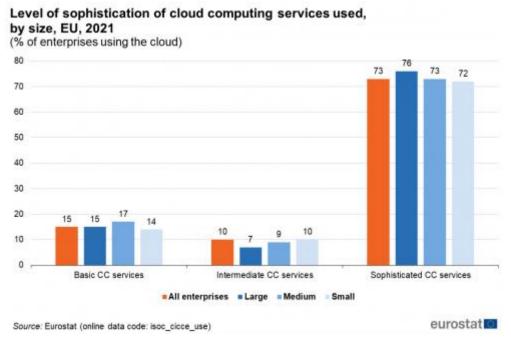


Figure 18 Level of sophistication of cloud computing services used, by size<sup>28</sup>

#### 2.3 Specificities of the European CC market

In general, it is believed that Europe is not only lagging behind in terms of control of the technology market, but that Europe is way too dependent on the technologies provided by foreign actors. This is particularly true for cloud computing, where more than 75% of tech professionals believe that the EU is too dependent on external actors<sup>29</sup>.



https://ec.europa.eu/eurostat/statistics-explained/index.php?title=Cloud\_computing - statistics on the use by enterprises (accessed 04/04/2022)

<sup>&</sup>lt;sup>29</sup> Statista, Cloud computing in Europe (2022)



## Tech professionals believe the European Union is too dependent on external actors 2021, by technology

EU: dependency on external actors in tech according to professionals 2021

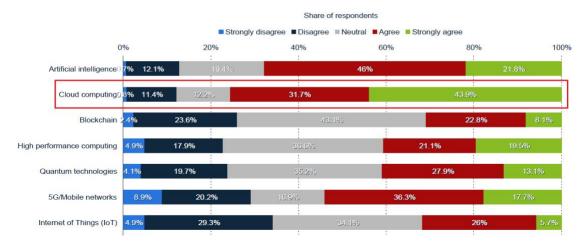


Figure 19 EU: dependency on external actors in tech according to professionals<sup>30</sup>

If we take a look at which country leads the cloud computing market, it is obvious that the US is the one country that controls what is by far the highest share of the market. companies like Amazon Web Services (AWS), Microsoft Azure, or Google Cloud barely have any competitors in Europe. This is a widely held belief in the tech professionals' community, as 92.7% of tech professionals believe that the EU is too dependent on external countries when it comes to cloud computing, with special emphasis on the US<sup>31</sup>.

Tech professionals believe the European Union is too dependent on external countries 2021, by technology

EU: dependency on external countries tech according to professionals 2021

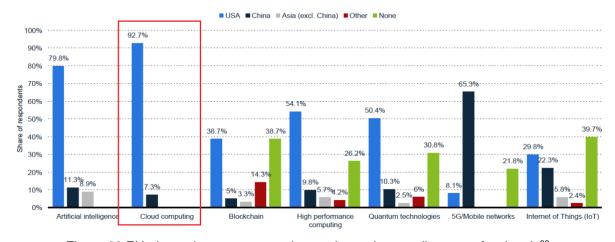


Figure 20 EU: dependency on external countries tech according to professionals<sup>32</sup>

<sup>32</sup> Statista, EU: dependency on external countries tech according to professionals (2021)





<sup>&</sup>lt;sup>30</sup> Statista, EU: dependency on external actors in tech according to professionals (2021)

<sup>&</sup>lt;sup>31</sup> Statista, Cloud computing in Europe (2022)

Top three reasons for keeping data on-premise

Source: 2021 Bain cloud survey (n=EU 204, North America 365, Asia 69)



Having the current market situation in mind, we will now explore the characteristics of the European CC market. It is crucial for entrepreneurs to understand the specific conditions which affect the market that they are going to try to approach.

We will begin by stating that the European CC market is like no other in the world. Europe represents around a quarter of the global IT market, and cloud computing is turning into one of the highest priorities for European CIOs. Moreover, the cloud computing market is expected to grow at a rate of 20% per year and reach €44 billion by 2024<sup>33</sup>.

Europe is singular in that there are numerous official languages; differences in technological and economic development across regions; specific local, regional and national regulations, etc. This makes Europe a very diverse continent in many respects. This leads European companies to have very different sets of priorities compared to those of other parts of the world. As can be seen in the figure below, the reasons why European companies would keep their data offline are different to those of other countries. For instance, European enterprises focus more on regulatory compliance, control and governance and data security than in other countries. In North America and Asia, for instance, the cost of the technology plays a much more relevant role in the decision-making process<sup>34</sup>.

The appearance of Europe-wide regulations such as the General Data Protection Regulation (GDPR) have made it crucial for European enterprises to make sure that they comply with such regulations, thus affecting their CC offering and acquisition. The Digital Markets Act (DMA) and Digital Services Act (DSA), which have been proposed by the European Commission, aim to develop a safer digital space<sup>35</sup>. Such regulatory schemes may represent barriers for newcomers and established service providers, as they have to adapt their services to satisfy them. But they may also represent an opportunity for CC entrepreneurs who can make these conditions work to their advantage.

#### Data security Europe Control and governance Regulatory compliance North Lower cost **America** Control and governance Lower cost Asia Control and governance Regulatory compliance 5 20% 10 15

Figure 21 CIOs in Europe have stricter concerns about data security, governance, and regulatory compliance<sup>36</sup>



<sup>33</sup> https://www.bain.com/insights/how-cloud-companies-can-win-in-europe-tech-report-2021/ (accessed 12/04/2022)

<sup>&</sup>lt;sup>34</sup> https://www.bain.com/insights/how-cloud-companies-can-win-in-europe-tech-report-2021/ (accessed 12/04/2022)

<sup>35</sup> https://digital-strategy.ec.europa.eu/en/policies/digital-services-act-package (accessed 12/04/2022)

<sup>&</sup>lt;sup>36</sup> https://www.bain.com/insights/how-cloud-companies-can-win-in-europe-tech-report-2021/ (accessed 22/03/2022)



Regulatory frameworks not only affect the requirements that cloud computing providers and customers must comply with, but also the types of economic activities in which cloud computing is more likely to be employed.

More security-affected sectors like healthcare, for instance, are less prone to use cloud-based solutions, due to the difficulty to share patient data across companies and countries. This needs to be taken into account by CC entrepreneurs, who must work extra hard to be able to provide satisfactory solutions to their customers. Beyond regulations, the costs of successful migration to the cloud and customisation represent the biggest problems for companies in the utility sector; and the same can be said for scalability and reaction time to customer requests in the telecom industry.

As a result of this situation in the CC market, service providers are going to have to come up with industry-specific solutions. And, in some cases, customer-specific solutions. It is estimated that, by the end of 2022, 20% of all CC spending by companies will be directed towards solutions that are specific to their industries<sup>37</sup>.

The big international players have a considerable advantage over the European cloud computing market, as they have the economic power to adapt to the specificities of the European market. Therefore, European entrepreneurs must use whatever weapons they may have at their disposal. These may include teaming up with security-based IT companies to provide CC-based solutions; focusing on needs of the micro niches which are not being covered by the big companies; or taking advantage of initiatives such as Gaia-X to accommodate public or private customers which demand that the services which are being offered comply with such frameworks.

<sup>&</sup>lt;sup>37</sup> https://<u>www.bain.com/insights/how-cloud-companies-can-win-in-europe-tech-report-2021/</u> (accessed 22/03/2022)







# 3 OPEN SOURCE VS. PROPRIETARY SOLUTIONS IN CLOUD COMPUTING

There is an open debate in software and hardware over intellectual property rights, and the implications that they have in reference to business models and innovation results. Economists have often argued that IPR allows for innovation to occur, as entrepreneurs are motivated to seek the benefits derived from the exclusive commercial exploitation of their inventions<sup>38</sup>. Moreover, IPR protection in the software industry can be a useful tool for the licencing of products and services, as it allows entrepreneurs to package and commercialise the results of their inventions.

#### 3.1 Business models involving open-source software

When entrepreneurs consider commercialising their software solutions, they must not only consider their innovative technologies and the available markets, but also the business models that they are going to use. Frequent and successful OSS business models include providing complements to existing solutions, e.g. providing support services or customising existing solutions to accommodate the specific needs of customers. It is argued that entrepreneurs must analyse the specific market they are targeting in order to find the right combination of proprietary and open products and services<sup>39</sup>.

Open-source software can be incorporated in entrepreneurs' business models in different ways: by modality of offering, specific or mass market targeting, orientation of product vs. service, etc.<sup>40</sup> Furthermore, entrepreneurs can mix traditional business models with OSS by using a proprietary licence for commercial users and a free licence for general distribution<sup>41</sup>. Paid services can encompass software installation, migration, support, provision of specific features, training, consulting and the marketing of software.

The table below shows a series of business models that incorporate OSS in some way or another. The table was developed by R. Rajala, J. Nissilä and M. Westerlund in 2006.



<sup>&</sup>lt;sup>38</sup> Scotchmer, S. (2004). Innovation and incentives. MIT press.

<sup>&</sup>lt;sup>39</sup> Anderson, C. (2013). Free: How today's smartest businesses profit by giving something for nothing. Random House.

<sup>&</sup>lt;sup>40</sup> Rajala, R., Nissilä, J., & Westerlund, M. (2006, June). Determinants of OSS revenue model choices. In ECIS (pp. 1839-1850).

<sup>&</sup>lt;sup>41</sup> Välimäki, M. (2005). The rise of open source licensing: a challenge to the use of intellectual property in the software industry. Turre publishing.



Revenue Model	Description	Licence Types	Revenue Sources
Support selling	A for-profit company provides support for software that is distributed free of charge.	Any	Revenue comes from media distribution, branding, training, consulting, custom development, and post-sales support for physical goods and services.
Loss-leader	A no-charge open-source product is used as a loss-leader for traditional commercial software, i.e. the software is made free with a hope that this will stimulate demand for a related offering the company has.	Varies	Complementary offerings, e.g. other software products.
Widget- frosting	Companies that are in business primarily to sell hardware can use this model for enabling software such as driver and interface code. By making the needed drivers open, the vendor can ensure that they are debugged and kept up to date.	Any	The company's main business is hardware. This is quite similar to the loss-leader model.
Accessorising	Companies which distribute books, computer hardware and other physical items associated with and supportive of OSS.	Any	Supplementary offerings.
Service enable	OSS is created and distributed primarily to support access to generating revenue from consulting services and online services.	Any	Service fees.
Brand licensing	A company charges other companies for the right to use its brand names and trade marks in creating derivative products.	Strong reciprocity	Copyright compensations.
Sell it free it	A company's software products start out their product life cycle as traditional commercial products and then are converted to open-source products when appropriate.	Alteration of licence type	Initial revenue from software product offerings converted into other models, e.g. the loss-leader model.
Software franchising	A combination of several of the preceding models (in particular 'Brand licensing' and 'Support selling') in which a company authorises others to use its brand names and trade marks in creating associated organisations doing custom software development, in particular geographic areas or vertical markets.	Strong reciprocity	The franchiser supplies franchisees with training and related services in exchange for franchising fees of some sort.

Table 3 Types of business models including OSS<sup>42</sup>

Other business model possibilities include partnering with funding organisations; advertising; preselling code; pre-order or crowdfunding; dual licensing or open core; commercialisation of certificates, proprietary extensions; obfuscation of open source; delayed open-sourcing; open sourcing of end-of-life; etc<sup>43</sup>.

#### 3.2 Ways to incorporate open source in cloud computing

One must choose the right strategy if we are to succeed in CC by using OSS, as we must be aware that cloud services as a whole are predominantly not open source. In fact, when cloud computing emerged, Richard Stallman warned that "on the Internet, proprietary software isn't the only way to lose your computing freedom. Service as a Software Substitute, or SaaSS, is another way to give someone else power over your computing<sup>44</sup>". This is taken to mean that, in a SaaS and cloud-native application, a service is called through an API that includes the URL/endpoint of where the service is deployed: therefore, a certain open-source component provided by a large coroporation will be much more visible (and generate more vendor lock-in) than the very same software deployed by a smaller company. That is why we must know when and how to use open source when approaching a CC entrepreneurial project. We will now look at some possibilities for OSS in cloud computing.





<sup>&</sup>lt;sup>42</sup> Rajala, R., Nissilä, J., & Westerlund, M. (2006, June). Determinants of OSS revenue model choices. In ECIS (pp. 1839-1850).

<sup>43</sup> https://www.wikiwand.com/en/Business models for open-source software (accessed 22/06/2022)

<sup>44</sup> https://www.gnu.org/philosophy/who-does-that-server-really-serve.en.html (accessed 20/04/2022)



#### 3.2.1 Private clouds

A way in which open source can be applied to the cloud is by creating private clouds which use an open-source platform such as OpenStack or CloudStack. In order to do so, however, entrepreneurs must have the necessary resources and manage a CC environment, as well as having one's own hosting infrastructure. Moreover, by not using the public cloud, one may lack convenience, scalability and the ability of the operate without capital expenditure. And it does require extensively more work<sup>45</sup>.

#### 3.2.2 Public clouds

Another option is to run open-source applications under public clouds. This allows entrepreneurs to have control over the applications, while relinquishing control over the infrastructure it is running under. This means that entrepreneurs will not have as much privacy as they would under a private server, as the public cloud provider can collect data from its servers.

On the other hand, using a public cloud allows entrepreneurs to scale their infrastructure up and down as they see fit. Moreover, public clouds don't require one to pay for hosting resources, and they don't require the acquisition of servers in order to run software.

#### 3.2.3 Managed service

Entrepreneurs can opt for running OSS in the cloud by using a managed service provided by a cloud vendor. As an example, one could use AWS EKS to run Kubernetes; or use AWS OpenSearch as a substitute for Elasticsearch<sup>46</sup>. This makes the process simpler, since one does not need to worry about infrastructure or provide one's own OSS.

There are, however, some drawbacks to this proposition: first, it is less flexible than directly using open source, as one can only use one's own software in manners that the vendor would allow. Second, the software can rarely be modified, and the source code is definitely out of reach. Which leads to the situation that Richard Stallman denounced.

Using a managed service in the public cloud can have positive effects, however, as it can be a step in the direction of using open source platforms to allow users to have more freedom to operate.

#### 3.3 From open source to source availability

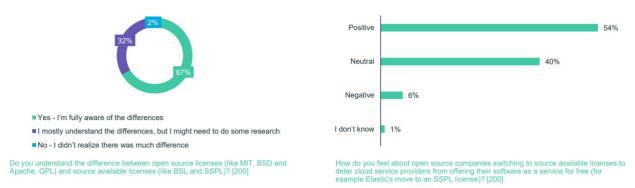
Source-available software differs from open-source software in that, while the latter allows for the modification of the source code, the former only allows for its viewing. More than two thirds of respondents knew the difference between the two types; and more than half of respondents said that they viewed switching from OSS to source-available software in a positive light if it meant that this would deter CC service providers from offering SaaS for free.



<sup>&</sup>lt;sup>45</sup> https://www.itprotoday.com/performance-management/3-ways-leverage-open-source-cloud (accessed 20/04/2022)

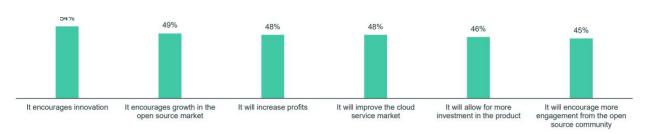
<sup>46</sup> https://www.itprotoday.com/performance-management/3-ways-leverage-open-source-cloud (accessed 22/04/2022)





Source Available Licenses<sup>47</sup>

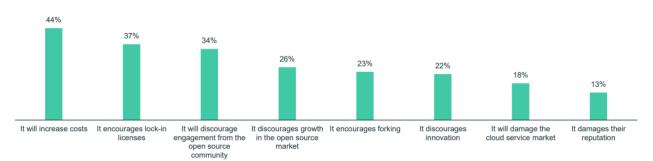
In addition to the conclusions from the previous graph, nearly half of the respondents from the open-source community said that source-available licences will improve the cloud-service market.



What are the benefits for the open source community if open source companies switch to source available licenses (such as BSL and SSPL)? [200], respondents that think organizations introducing source available licenses is positive or neutral, omitting some answer options

#### Benefits of Source Available Licenses<sup>48</sup>

Moreover, only 18% of respondents believed that source-available licences will damage the cloud-service market.



Drawbacks of Source Available Licenses<sup>49</sup>





<sup>47</sup> https://virtualizationreview.com/articles/2021/06/22/cloud-open-source.aspx (accessed 12/04/2022)

<sup>&</sup>lt;sup>48</sup> https://virtualizationreview.com/articles/2021/06/22/cloud-open-source.aspx (accessed 12/04/2022)

<sup>49</sup> https://virtualizationreview.com/articles/2021/06/22/cloud-open-source.aspx (accessed 12/04/2022)



#### 3.4 Conclusions

Some, like Evan Weaver, founder of FaunaDB, argue that "people aren't interested in ownership of the code. They're happy with a cloud solution"<sup>50</sup>. The reasoning behind this statement is that the cloud has made running software simpler. Charity Majors, founder of Honeycomb, on the other hand, argues that open source is more relevant than ever, since it allows developers to maintain control over their creations, even under public cloud providers<sup>51</sup>.

As we have seen, it is all about balance between proprietary solutions and open source and deciding on the right strategy for each particular entrepreneur's case.

One advantage of open-source software is that there are repositories of open source solutions. Moreover, there are websites such as <a href="https://www.opensourcealternative.to/">https://www.opensourcealternative.to/</a> which specifically provide open-source alternatives to proprietary software. Moreover, the European Commission published a report which connected OSS to GDP growth entitled "Study about the impact of open-source software and hardware on technological independence, competitiveness and innovation in the EU economy" and the EC-funded project H-Cloud project H-Cloud an event report entitled "Digital autonomy in the computing continuum: From cloud to edge to IoT for European data", which analyses open-source as a way to achieve digital autonomy.



https://www.techrepublic.com/article/this-early-twitter-engineer-has-a-suggestion-for-your-next-database/(accessed 22/04/2022)

<sup>51</sup> https://udinachmany.me/ (accessed 22/04/2022)

https://digital-strategy.ec.europa.eu/en/library/study-about-impact-open-source-software-and-hardware-technological-independence-competitiveness-and (accessed 22/06/2022)

<sup>53</sup> https://cordis.europa.eu/project/id/871920 (accessed 22/06/2022)

<sup>&</sup>lt;sup>54</sup> Rimassa, G., Facca, F.M. (2021). "Digital autonomy in the computing continuum: From cloud to edge to IoT for European data". Accessible at https://www.h-cloud.eu/?wpdmdl=1897&ind=1643279452674



#### 4 ENTREPRENEURIAL ECOSYSTEMS IN THE EU

#### 4.1 The global economy from a start-up perspective

The pandemic has pushed investors to increase investments in new opportunities. Venture funding worldwide amounted to \$148 billion in the first half of 2020; in the same period of 2021, this amount rose to \$288 billion. What is more, investment surged in all stages of start-up development<sup>55</sup>.

The term "unicorn", which describes start-ups worth \$1 billion or more, has become commonplace throughout the world. So much so that the number of unicorns grew by 43% from October 2020 to June 2021. The USA led the ranking of unicorns in the world, followed by China, Canada and India. Germany, the UK and France were the first European countries on this list<sup>56</sup>.

## Number of unicorns in Europe as of April 2021, by country

Number of European unicorns in 2021, by country

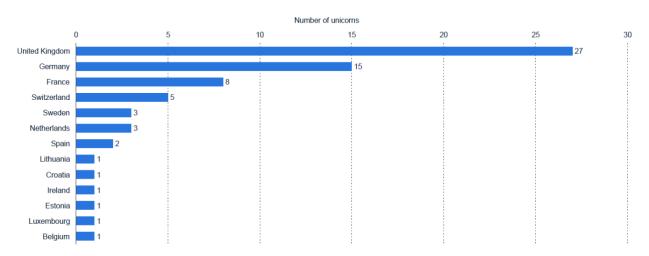


Figure 22 Number of unicorns in Europe<sup>57</sup>

### 4.2 Entrepreneurial ecosystems throughout the world

The term "entrepreneurial ecosystem" is understood as "a set of interdependent actors and factors coordinated in such a way that they enable productive entrepreneurship" 58.

This increase in global investment and in entrepreneurship is due to a large extent to entrepreneurial ecosystems. Moreover, the situation has created the need to strengthen existing ecosystems and to create new ones.

As we can see in the figure below, North America leads the way in terms of entrepreneurial ecosystems; and Asia-Pacific has surpassed Europe as the second continent on the list.

<sup>&</sup>lt;sup>55</sup> https://news.crunchbase.com/news/global-vc-funding-h1-2021-monthly-recap/ (accessed 05/05/2022)

<sup>&</sup>lt;sup>56</sup> https://start-upgenome.com/article/state-of-the-global-start-up-economy-2021 (accessed 05/05/2022)

<sup>&</sup>lt;sup>57</sup> Statista, Number of European unicorns in 2021, by country (2021)

<sup>&</sup>lt;sup>58</sup> Stam, E. 2015. Entrepreneurial ecosystems and regional policy: A sympathetic critique. European Planning Studies, 23(9): 1759-1769.



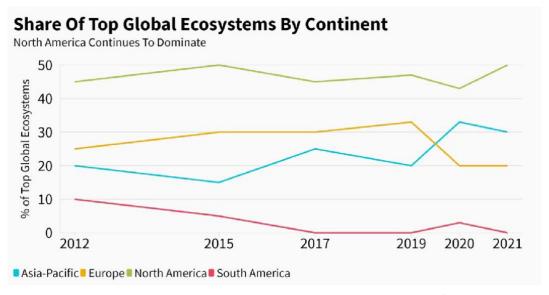


Figure 23 Share of Top Global Ecosystems by Continent<sup>59</sup>

The USA leads Start-up Blink's Global Start-up Ecosystem Index by far, both from a quantitative and qualitative perspective. The UK, Israel and Canada follow at a distance. Germany and Sweden are the only two EU countries on the top-10 list (#5 and #6, respectively).

Rank	Country	Rank Change (from 2020)	Quantity Score	Quality Score	Business Score	Total Score
1	<u>United States</u>	-	19.45	101.17	3.80	124.420
2	United Kingdom	-	8.16	16.86	3.70	28.719
3	<u>Israel</u>	-	5.48	19.14	3.13	27.741
4	Canada	-	6.58	9.75	3.55	19.876
5	Germany	-	3.64	9.92	3.49	17.053
6	Sweden	+4	2.40	9.24	3.78	15.423
7	China	+7	1.33	11.46	2.34	15.128
8	<u>Switzerland</u>	-	3.82	7.58	3.54	14.943
9	Australia	-2	4.46	5.87	3.50	13.835
10	Singapore	+6	3.22	7.69	2.84	13.745

Figure 24 Global Start-up Ecosystem Index: Top Countries<sup>60</sup>



<sup>&</sup>lt;sup>59</sup> Start-up Genome, "The Global Start-up Ecosystem Report GSER 2021" (2021)

<sup>60</sup> Start-up Blink, "Global Start-up Ecosystem Index 2021" (2021)



When it comes to the main ecosystems in the world, Silicon Valley is the main hub for start-ups, followed by New York. London comes third; and Paris, the first EU hub on this list, comes in at number 12. Other European ecosystems in the top-30 list include Amsterdam-Delta (#13), Stockholm (#17) and Berlin (22).

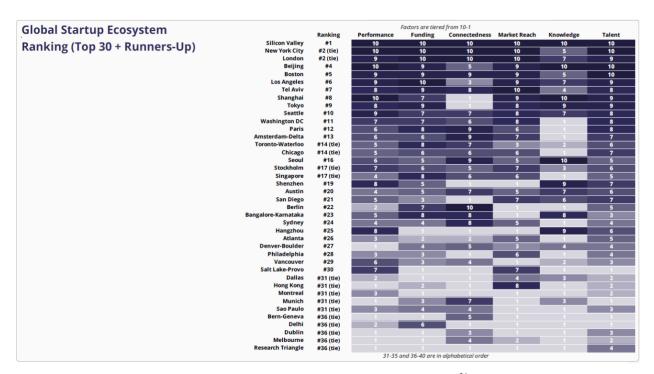


Figure 25 Global Start-up Ecosystem Ranking<sup>61</sup>

It is interesting to note that the number of ecosystems producing unicorns has been growing year after year, with a total of 91 such ecosystems in 2020. This high number of entrepreneurial ecosystems means that, while US-based ecosystems are still very powerful, successful entrepreneurship takes place in various parts of the world.

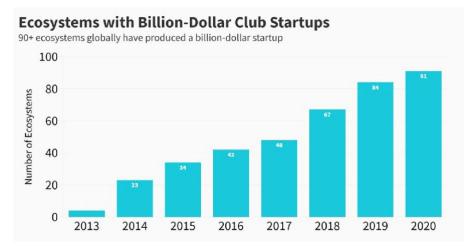


Figure 26 Ecosystems with Billion-Dollar Club Start-ups<sup>62</sup>



<sup>&</sup>lt;sup>61</sup> Start-up Genome, "The Global Start-up Ecosystem Report GSER 2021" (2021)

<sup>&</sup>lt;sup>62</sup> Start-up Genome, "The Global Start-up Ecosystem Report GSER 2021" (2021)



This reality is reinforced by the growing importance of emerging ecosystems throughout the world, which account for over \$500 billion.

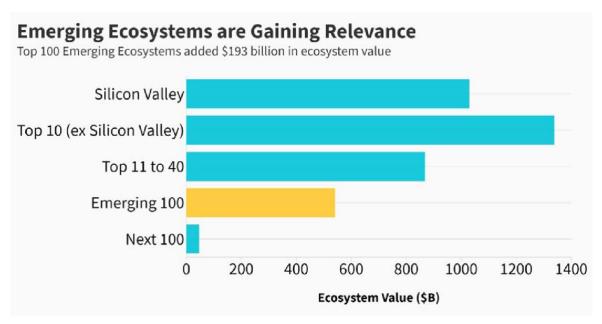


Figure 27 Emerging Ecosystems are Gaining Relevance<sup>63</sup>

And this is where the future looks brightest for Europe: Europe has the highest share of emerging ecosystems in the world (37%), followed by North America (30%) and Asia (19%).

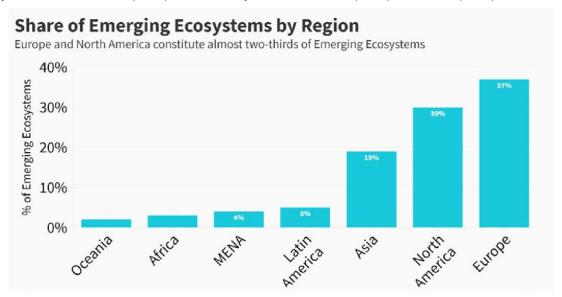


Figure 28 Share of Emerging Ecosystems by Region<sup>64</sup>

When it comes to the value of exit operations, North America still leads the ranking by far, as can

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<sup>&</sup>lt;sup>63</sup> Start-up Genome, "The Global Start-up Ecosystem Report GSER 2021" (2021)

<sup>&</sup>lt;sup>64</sup> Start-up Genome, "The Global Start-up Ecosystem Report GSER 2021" (2021)



be seen in the figure below. Europe is the third strongest region, preceded by Asia.

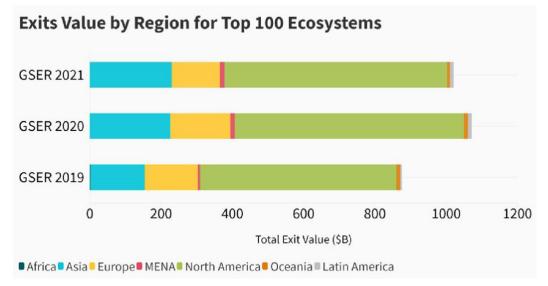


Figure 29 Exits Value by Region for Top 100 Ecosystems<sup>65</sup>

#### 4.3 European policies and initiatives to promote entrepreneurship

The EU has also dedicated significant efforts to promote entrepreneurship, as well as facilitating ecosystems which lead to innovation and entrepreneurship. Below are the main initiatives which entrepreneurs can find as far as the EU is concerned:

#### 4.3.1 Policy

- The **COSME** programme "aims to make it easier for small and medium-sized enterprises (SMEs) to access finance in all phases of their lifecycle creation, expansion, or business transfer. Thanks to EU support, businesses have easier access to guarantees, loans and equity capital. EU 'financial instruments are channelled through local financial institutions in EU countries." Relevant financial institutions in each EU country can be found on the COSME website<sup>66</sup>.
- The Entrepreneurship 2020 Action Plan aims at "re-igniting the entrepreneurial spirit in Europe" through education<sup>67</sup>.
- The **Start-up and Scale-up Initiative** "is a 6-month accelerator program, enabling accepted start-ups to receive mentorship and support from the brightest IOT people in the World" 68.
- Erasmus for Young Entrepreneurs "helps provide aspiring European entrepreneurs with the skills necessary to start and/or successfully run a small business in Europe. New entrepreneurs gather and exchange knowledge and business ideas with an experienced

<sup>65</sup> Start-up Genome, "The Global Start-up Ecosystem Report GSER 2021" (2021)

<sup>66</sup> https://ec.europa.eu/growth/smes/cosme\_en (accessed 05/05/2022)

https://www.eesc.europa.eu/en/our-work/opinions-information-reports/opinions/entrepreneurship-2020-action-plan (accessed 05/05/2022)

<sup>68</sup> http://start-up-scaleup.eu/ (accessed 05/05/2022)



entrepreneur, with whom they stay and collaborate for a period of 1 to 6 months. The stay is partly financed by the European Commission<sup>769</sup>.

- **Start-up Europe** "strengthens networking opportunities for deep tech scaleups and ecosystem builders to accelerate the growth of the European start-up scene" .
- **Start-up Europe Week** is a "movement that focuses on local stories and access to resources to help budding entrepreneurs. More than 300 cities in 50 countries"<sup>71</sup>.

#### 4.3.2 Initiatives

- The European Institute of Innovation and Technology (EIT). "Together with leading partners, the EIT Community offers a wide range of innovation and entrepreneurship activities: education courses that combine technical and entrepreneurial skills, tailored business creation and acceleration services and innovation driven research projects. This brings new ideas and solutions to the market, turns students into entrepreneurs and, most importantly, delivers innovation"<sup>72</sup>.
- The European Innovation Council (EIC) "aims to identify and support breakthrough technologies and game changing innovations to create new markets and scale up internationally". It includes the EIC Accelerator, which provides funds "for individual start-ups and small companies to develop and scale up game changing innovations" The EIC also has "EIC Transition", a programme that helps entrepreneurial projects mature and validate novel technologies and the development of their business cases 4.

#### 4.4 European initiatives to facilitate connectivity

European research organisations, in collaboration with other organisations such as technology transfer offices (TTOs) have taken action to breach the gap between research and entrepreneurship by developing initiatives to bring managerial talent to research projects; and to provide visibility to newly formed technology-based businesses. Below are some examples of such initiatives.

#### 4.4.1 Initiatives to connect managerial talent with researchers:

- Building bridges with business schools (Tecnalia, CEA, Fraunhofer Venture, CERN): business schools are approached by RTOs in order to find potential candidates to manage business opportunities developed by researchers.
- Speed dating events (Tecnalia): These are specific meetings to put in contact potential managerial personnel with start-ups coming from Tecnalia.





<sup>69</sup> https://www.erasmus-entrepreneurs.eu/page.php?cid=20 (accessed 05/05/2022)

https://digital-strategy.ec.europa.eu/en/policies/start-up-europe#:~:text=Start-up%20Europe%20coordinates%20EU%20work,innovation%20agencies%20and%20other%20stakeholders. (accessed 05/05/2022)

<sup>71</sup> https://www.start-upblink.com/blog/a-start-up-ecosystem-guide-europe/ (accessed 05/05/2022)

<sup>72</sup> https://eit.europa.eu/who-we-are/eit-glance (accessed 05/05/2022)

<sup>73</sup> https://eic.ec.europa.eu/index en (accessed 05/05/2022)

<sup>74</sup> https://eic.ec.europa.eu/eic-funding-opportunities/eic-transition\_en (accessed 22/06/2022)



- Boot camps (Fraunhofer Venture): Start-ups' members are invited to test their abilities. At
  the end of the bootcamp, participants come out with recommendations regarding the bestsuited roles for them within the start-ups. Each bootcamp accommodates between 25 and
  30 participants.
- Alumni groups (CERN): The aim of the initiative is to allow previous CERN staff members in entrepreneurship opportunities<sup>75</sup>.

## 4.4.2 Initiatives to improve the visibility of technology-based business opportunities:

- Entrepreneurship Club (Tecnalia): The aim of the initiative is to provide visibility to Tecnalia's start-ups within the local entrepreneurial ecosystem. The initiative includes informal networking events, coaching sessions, and speed dating events.
- Talent for Ventures (Tecnalia): In collaboration with the Basque government, Tecnalia Ventures and Mondragon University develop a series of activities to provide students with tools to create a start-up.
- Lille ecosystem (CEA): A showroom is organised with the aim of finding business cases for technologies developed by CEA researchers. Moreover, entrepreneurs are invited to participate in the business projects.
- Entrepreneurship Student Programme (CERN): It consists of a 5-week entrepreneurship programme where students discuss specific technologies with experts in different fields, including business representatives<sup>76</sup>.

#### 4.5 Europe's entrepreneurial ecosystems

As can be seen in the figure below, VC funding has increased significantly in the last few years. This has been made possible by the entrepreneurial ecosystems surrounding the start-ups.

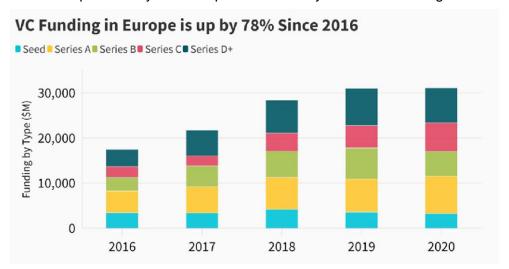


Figure 30 VC Funding in Europe evolution<sup>77</sup>



<sup>&</sup>lt;sup>75</sup> Martiarena, A, "Connecting with the Entrepreneurial Ecosystem - TTO Circle Workshop Report" (2019)

<sup>&</sup>lt;sup>76</sup> Martiarena, A, "Connecting with the Entrepreneurial Ecosystem - TTO Circle Workshop Report" (2019)

<sup>&</sup>lt;sup>77</sup> Start-up Genome, "The Global Start-up Ecosystem Report GSER 2021" (2021)



There are numerous entrepreneurial ecosystems in Europe, which vary in size, target sectors, scope, etc. The main ecosystems by country are:

- 1. United Kingdom: London is the main hub in the country. Furthermore, London is the epicentre of European VCs. This is due to a well-established support system, government support and the fact that many of the key players and entrepreneurs move to the city to find success<sup>78</sup>.
- 2. Germany: Germany is the biggest player in the EU, offers affordable living conditions for entrepreneurs and attracts international talent. Together with growing government support, Germany has all it takes to become an alternative to other powerful global entrepreneurial ecosystems<sup>79</sup>.
- 3. Switzerland: Swiss start-ups raised \$3.1 billion in 2021. Altogether, the entire start-up ecosystem is estimated to be worth \$149 billion, which triple what it was worth in 2016. It should be noted that 50% of all VC activity since 2015 was related to healthtech start-ups<sup>80</sup>.
- 4. The Netherlands: The secret behind the Dutch entrepreneurial ecosystem lies within the network of actors which has been established over the years: a business-oriented education, a network of support agents, relevant investors, a series of facilitators and effective policy implementation<sup>81</sup>.

#### Top 5 Performers in Europe<sup>82</sup>:

- 1. London
- 2. Paris
- 3. Amsterdam-Delta
- 4. Stockholm
- 5. Berlin

#### Top Regional Challengers:

- Copenhagen
- 2. Barcelona
- 3. Estonia
- 4. Madrid
- 5. Zurich

Although, overall, the European entrepreneurial ecosystem is thought to be booming, it does have its weaknesses, especially when compared to other regions of the world such as the USA. We will now look at Europe's strengths and limitations with the objective of concluding what areas Europe needs to promote and which areas Europe needs to work on in order to improve.

The Top Performers are identified by applying our Global Ranking methodology within a specific region, while the Regional Challengers are identified using the Emerging Ecosystems methodology.



<sup>&</sup>lt;sup>78</sup> https://www.start-upblink.com/blog/a-start-up-ecosystem-guide-europe/ (accessed 05/05/2022)

<sup>&</sup>lt;sup>79</sup> https://www.start-upblink.com/blog/a-start-up-ecosystem-guide-europe/ (accessed 05/05/2022)

<sup>&</sup>lt;sup>80</sup> https://dealroom.co/blog/the-swiss-start-up-ecosystem-in-numbers (accessed 05/05/2022)

<sup>&</sup>lt;sup>81</sup> https://getinthering.co/country/the-netherlands/ (accessed 05/05/2022)

<sup>82</sup> Start-up Genome, "The Global Start-up Ecosystem Report GSER 2021" (2021)



## 4.5.1 Strengths of the European ecosystem

The entrepreneurial ecosystem in Europe has several strong points:

First, it is well established, and there are plenty of organisations that take part in the different ecosystems throughout Europe. As part of the ecosystem, there are wide networks of investors at different levels and in different areas of activity. Therefore, entrepreneurs can have easy access to TTOs, accelerators, investors and potential customers.

Second, the players of the ecosystem are well connected amongst themselves. Regional and national governments, as well as the European Commission, support the entreprenurial ecosystem by providing the necessary resources for it to prosper.

Third, start-ups in Europe are particularly successful in providing business to business products and services. This has been made evident during the pandemic, as the digital economy has been increasingly relevant.

Fourth, funding in tech start-ups has grown significantly in recent times:

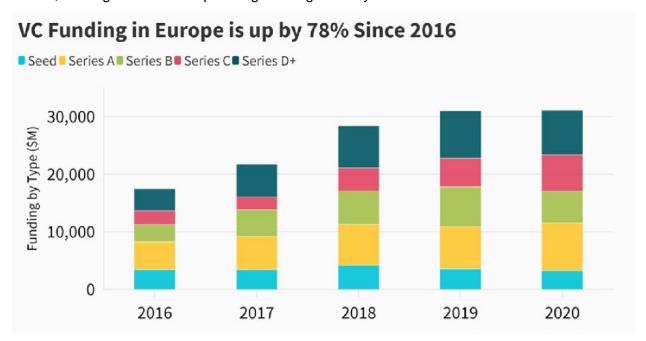


Figure 31 VC Funding in Europe evolution<sup>83</sup>

We are therefore at a good time to create a tech start-up in Europe, as investors are actively looking for opportunities in which to invest.

Fifth, English acts as a common language throughout Europe, especially in the tech community. This allows for mobility to occur both for entrepreneurs and investors, thus increasing the chances of finding a match between the business opportunity and the investor that may provide the economic resources to develop it.

Finally, in order to facilitate mobility, there is a tendency to facilitate residency and provide e-visas for entrepreneurs. Estonia has been a pioneer in this regard, and several other European countries have followed suit<sup>84</sup>.



<sup>83</sup> Start-up Genome, "The Global Start-up Ecosystem Report GSER 2021" (2021)

<sup>&</sup>lt;sup>84</sup> https://www.start-upblink.com/blog/a-start-up-ecosystem-guide-europe/ (accessed 16.05.2022)



## 4.5.2 Limitations of the European ecosystems

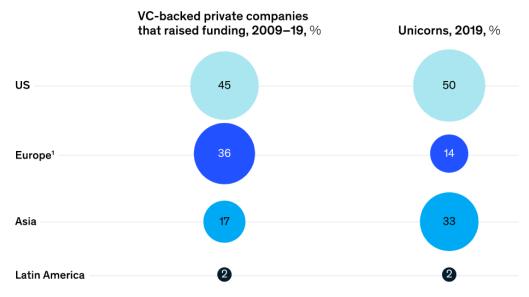
On the other hand, Europe has room to improve in several areas when it comes to its entrepreneurial ecosystem:

First, Europe has not managed to generate large tech companies such as the ones that dominate the market from the US. This is particularly relevant for entrepreneurs, as these large companies act as tractors for start-ups to flourish.

Second, when compared to the USA, Europe still has to strengthen its entrepreneurial ecosystem. Venture capital firms have a long tradition in the USA going back to the 1940s, while the European ones began their activities in the 1990s. There is, therefore, some catching up to do.

Third, Europe is still characterised by its bureaucratic red tape. This is particularly relevant in southern states, and it is a deterrent for individuals to start-up their own businesses. This is particularly true in EU countries, as it is not so much the case in others such as Norway, Switzerland and the UK<sup>85</sup>.

Fourth, even though there is a significant number of start-ups, and investment levels in general increasing in Europe, investment in later stages of start-ups is still low. It should be noted that, while generating 36% of all funded start-ups, only 14% of the unicorns in the world come from Europe. There are several reasons for European start-ups to face difficulties to grow: first, Europe is fragmented in terms of business cultures and bureaucratic barriers, resulting in start-ups having difficulty in reaching foreign markets; second, studies show that European start-ups do not reach unicorn status using only European resources, thus having to face the phase of internationalisation at an earlier stage; third, European start-ups generally receive lower amounts of funding if compared to US start-ups at similar stages of development<sup>86</sup>.



Note: Figures may not sum to 100%, because of rounding. Data from Europe, the Middle East, and Africa used as a proxy for Europe. Source: PitchBook; McKinsey analysis

Figure 32 VC-backed start-ups vs. Unicorns<sup>87</sup>



https://www.start-upblink.com/blog/a-start-up-ecosystem-guide-europe/ (accessed 16.05.2022)

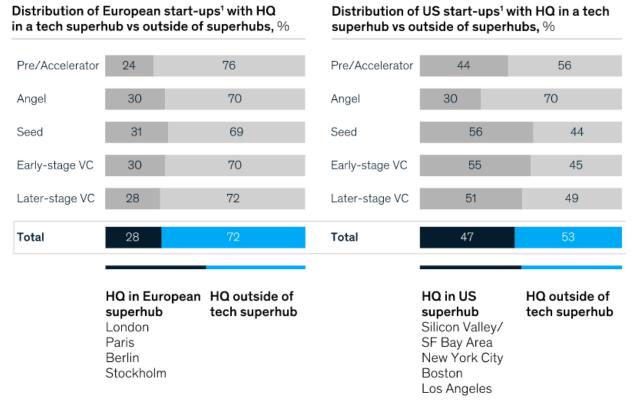
https://www.mckinsey.com/industries/technology-media-and-telecommunications/our-insights/europes-start-upecosystem-heating-up-but-still-facing-challenges (accessed 16.05.2022)

https://www.mckinsey.com/industries/technology-media-and-telecommunications/our-insights/europes-start-up-



Fifth, Europeans are said to be culturally more risk-averse than in other parts of the world. Fear of failure often stops Europeans from either embracing entrepreneurship altogether or from continuing when start-ups do not evolve as planned.

Finally, Europe does not have entrepreneurship hubs the size of those in the USA. There are no places such as Silicon Valley or New York City in Europe, with such a large concentration of entrepreneurs, tech experts and investors. As a result, only about 30% of start-ups have located their businesses in such hubs, whereas this figure is close to 50% in the USA, as can be seen in the figure below.



Active VC-backed companies that raised any VC round in last 3 years (since January 1, 2017). Source: PitchBook; McKinsey analysis

Figure 33 Distribution of start-ups in hubs - Europe vs. the USA<sup>88</sup>

# 4.6 Summary and recommendations

The state of the European start-up ecosystem is improving. However, Europe is far from reaching the USA in terms of creating the right conditions for entrepreneurship to flourish. From a political perspective, there are several steps that should be taken in order to accelerate the process: First, entrepreneurs could benefit from simplified and standardised regulatory frameworks throughout Europe. Second, European public institutions could help the ecosystem grow by contracting start-ups and those actors around them. This is particularly relevant in Europe, given the B2B nature of a large portion of the start-ups in Europe. Third, European budgets could be directed towards

ecosystem-heating-up-but-still-facing-challenges (accessed 16.05.2022)

https://www.mckinsey.com/industries/technology-media-and-telecommunications/our-insights/europes-start-upecosystem-heating-up-but-still-facing-challenges (accessed 17/05/2022)



investing in start-ups; and by designing policies that favour collaboration between researchers, entrepreneurs, industry and investors.

The European TTO Circle has made some further suggestions as to how the European entrepreneurial ecosystem could be improved:

- 1. Existing ecosystems should be prioritised, instead of creating new ones. Moreover, making existing ones bigger would create superhubs, thus creating more opportunities for entrepreneurs.
- 2. There should be more cooperation among the existing European ecosystems, for the benefit of a truly European network of actors working together to improve everyone's chances of success.
- 3. In order to come up with the best possible scenario, local, regional and national ecosystems should be mapped and analysed. This would lead to conclusions and actions regarding what modifications should be made.
- 4. There is still a big disconnect between academia and business when it comes to entrepreneurship. Researchers should be made aware of the need to solve problems within the business world; and business people should be aware of what is happening with new ideas coming from the scientific and technological world. This would lead to greater cooperation and more business opportunities<sup>89</sup>.



<sup>&</sup>lt;sup>89</sup> Martiarena, A, "Connecting with the Entrepreneurial Ecosystem - TTO Circle Workshop Report" (2019)



## 5 IDENTIFICATION OF MAIN OPPORTUNITIES AND RISKS

#### 5.1 Markets

From a market perspective, cloud computing is not only the backbone of well-established digital services, but also of emerging technologies such as virtual reality, artificial intelligence, the internet of things and quantum computing. This is why CC providers are also addressing these new markets. The main trends in CC could be categorised as follows<sup>90</sup>:

- Edge computing and distributed cloud
- Cloud strategy & transformation: hybrid and multi-cloud, the connection of public clouds amongst themselves and on-site workloads.
- Cognitive & intelligence cloud: Artificial Intelligence as a Service is resulting in the emergence of related services such as marketing intelligence, customer service, robotic process automation, and analytics to a wider audience.
- High-performance computing & big data cloud
- Cloud-native technology stack: CC automation, cloud containers, and serverless computing.
- Industry-specific applications and solutions

We will now have a look at the main business opportunities within these general tendencies.

# **5.1.1** Edge Computing & Distributed Cloud

Edge computing is expected to grow significantly in the next few years. According to information published by the European Commission, by 2025, 80% of all data is expected to be processed through edge computing<sup>91</sup>. The highest growth within Europe is expected to take place in Germany, 28% from 2020 to 2025<sup>92</sup>. The main opportunities for entrepreneurs are within the following areas<sup>93</sup>:

<u>Connected vehicles and smart transport.</u> As part of Internet of Things, connected vehicles can connect to external devices via wireless networks, thus allowing for communication with other vehicles, mobile devices, and traffic signals<sup>94</sup>. Edge computing and distributed cloud opportunities lie in the fields of service chains, driver assistance and autonomous vehicles. Moreover, transport infrastructure offers further business opportunities.

<u>Digital factory:</u> We use this term to describe a series of digital models which serve to simulate a physical factory. Services offered through the digital factory should result in improved quality of planning and economic efficacy, shorter go-to market time, clear communication, uniform planning standards and capable knowledge management<sup>95</sup>. The objective here is therefore to plan more efficiently, evaluate accordingly and overall improvement of the customer company.



<sup>&</sup>lt;sup>90</sup> From Cloud To Edge, Reply (https://www.reply.com/en/Shared%20Documents/from-cloud-to-edge-EN.pdf) (2020)

<sup>91</sup> https://ati.ec.europa.eu/news/future-cloud-computing-europe (accessed 22/06/2022)

<sup>92</sup> https://www.reply.com/en/topics/cloud-computing/from-cloud-to-edge (accessed 19/05/2022)

<sup>&</sup>lt;sup>93</sup> From Cloud To Edge, Reply (https://www.reply.com/en/Shared%20Documents/from-cloud-to-edge-EN.pdf) (2020)

<sup>94</sup> https://www.digi.com/blog/post/what-is-connected-vehicle-technology-and-use-cases (accessed 19/05/2022)

<sup>95</sup> https://www.tibco.com/reference-center/what-is-a-digital-factory (accessed 19/05/2022)



Specific areas which represent current and near-future opportunities include connected workers, digital twins, predictive maintenance, digital quality control, and smart intra-logistics.

<u>Smart cities:</u> Smart cities are defined as places "where traditional networks and services are made more efficient with the use of digital solutions for the benefit of its inhabitants and business." Governments of all sizes are making efforts to make use of the possibilities of technological advances related to smart cities to improve the services offered to citizens in terms of safety, parking, urban infrastructure, environmental solutions, and traffic management.

<u>Digital healthcare</u>: Healthcare is a sector that offers plenty of opportunities for technological startups in general. Cloud computing is no exception, as CC-related technologies can be used for predictive maintenance of medical devices; and vehicle fleet management.

<u>Smart home and buildings:</u> Again, predictive maintenance of buildings can be carried out through cloud computing, as well as managing facilities, security and energy resources.

<u>Smart retail and consumer packaged goods (CPG):</u> Advancements in online shopping, as well as the possibility to acquire products that are replaced on a regular basis (often referred to as CPGs) allow customers to self-service and smart tracking and tracing. There are plenty of opportunities within this field for start-ups to grow, as this type of services is booming.

<u>Smart energy</u>: Using technology to increase energy efficiency is one of the biggest priorities globally. In conjunction with energy-related products and services, there is a huge market for CC-related start-ups provide services to consumers, as well as to companies of different sizes.

## **5.1.2 Vertical Applications**

Companies commercialising cloud computing services have typically sold these services to organisations across all industries, regardless of the sectors they belonged to. However, more and more companies are requesting sector-specific solutions to their problems. Therefore, IT providers are having to provide specific solutions to specific problems. These are often sector-specific, but they can even be company-specific. This is particularly relevant for SaaS providers, where entrepreneurs have a wide range of possibilities depending of the target market they are addressing.

### 5.1.3 Artificial Intelligence and Machine Learning

Artificial intelligence is being introduced more and more as part of major IT providers' service catalogue. Apple and Amazon pioneered this trend in the consumer market with Siri and Alexa, respectively. This tendency is proving to be popular, with major IT companies investing heavily on developing such technologies; and purchasing innovative start-ups which provide services in the field. This is particularly relevant in the SaaS market, as such technologies allow customer companies to save time in categorising and analysing data. The results of this process are then used to enhance the services which are being provided, to be more efficient as a company, etc. Furthermore, machine learning and Al allow companies to make predictions regarding customer needs and preferences, among other aspects.



https://ec.europa.eu/info/eu-regional-and-urban-development/topics/cities-and-urban-development/city-initiatives/smart-cities\_en (accessed 19/05/2022)



#### 5.1.4 Containers

"A container is a standard unit of software that packages up code and all its dependencies so the application runs quickly and reliably from one computing environment to another." Although the term has been used for a while now, it is becoming more and more relevant, as it is proving to be an alternative to virtual machines. This is so because containers do not require the use of the whole operating system, whereas VMs do.

The use of containers has led to the emergence of the term "containers as a service" (CaaS), a type of laaS. Although containers were first introduced as part of open source operating systems, it is foreseen that the use of containers in Windows and MacOS will grow significantly in the near future.

## 5.1.5 Serverless Computing

In serverless computing, also known as Function as a Service (FaaS), it is the CC provider that acts as the server and allocates computing resources in the most efficient way possible. This makes it possible for companies to run software without having to worry about onsite computing infrastructures, which takes up a lot of the companies' time. CSPs invoice on the number of resources which are actually used.

#### 5.1.6 Smart Cities

Until recently, Internet of Things (IoT) has generally been associated with buildings and the interactions within them. Technological advances have made it possible to extend the uses of IoT to devices that people carry, such as smartphones and smartwatches. This allows for these machines to interact with devices which are located throughout our cities. This results in smart city technologies to be booming at the present time. According to Statista, by 2025, there will be more than 75 billion connected devices in the world.

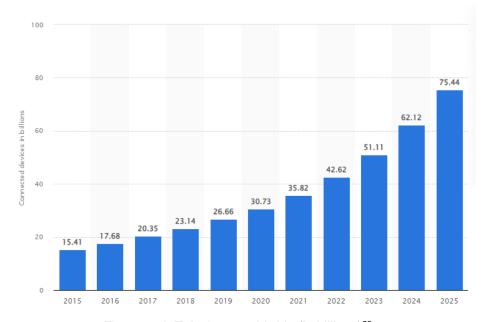


Figure 34 IoT devices worldwide (in billions)98

<sup>98</sup> https://www.statista.com/statistics/471264/iot-number-of-connected-devices-worldwide/ (accessed 20/05/2022)





<sup>97</sup> https://www.docker.com/resources/what-container/ (accessed 19/05/2022)



This means that there will be plenty of opportunities for CC entrepreneurs to provide services in smart cities in various fields, such as SaaS, CaaS, HPCaaS, NaaS and IaaS<sup>99</sup>.

#### 5.2 Public sector

The public sector, with its policy-making and purchasing power, offers plenty of opportunities for CC start-ups. We will now look at the main areas of opportunities, as well as some examples of policy making that give us an idea of where the main opportunities will lie in the foreseeable future.

## 5.2.1 Opportunities

We should begin by saying that, although cloud computing has existed for a while now, the public sector has not begun to adopt it until quite recently. Mainly for security reasons, policy makers have tended to rely heavily on onsite data centres, as opposed to cloud computing solutions. This situation has resulted in a challenge for cloud computing entrepreneurship related to the public sector. On the other hand, there is so much to be done in this arena that the opportunities are endless.

## a) Security

Governments need to make sure that their applications, and the information contained within them, are secure. They need to guarantee data sovereignty and privacy. This provides opportunities related to cybersecurity. More precisely, encryption and authentication are some areas that entrepreneurs targeting public administrations as customers will have to keep in mind when designing the types of products and services that they offer them.

#### b) Training

One of the reasons for low adoption of cloud computing solutions within the public sector is that their personnel is not well-equipped to handle CC solutions. Providing training to enhance the capabilities and skills of public administration workers may be a way for entrepreneurs to work with public institutions. Plus, it may be a way to open doors and establish a relationship with them for future sale of products and services. Moreover, entrepreneurs should keep in mind that a combination of sale of a tool, combined with training on how to use the tool, could be the most efficient way to approach working with public administrations.

## c) Procurement

According to recent studies, public administrations often consider cloud computing services, or the move to said services, too expensive. Moreover, accounting is often given as a reason not to switch to CC, as existing infrastructures have not yet reached their so-called "end of life". This makes it difficult for CC entrepreneurs to convince public administrations that they should move to the cloud. However, as time passes, "end of life" for said infrastructures is nearer, and CC prices are becoming lower and lower. It is the job of CC entrepreneurs to convince potential customers that investing in the cloud is worthwhile from an economic and policy standpoint. And people in charge of public procurement should open their ears to listen to what these entrepreneurs have to say<sup>100</sup>.



<sup>99</sup> From Cloud To Edge, Reply (https://www.reply.com/en/Shared%20Documents/from-cloud-to-edge-EN.pdf) (2020)

<sup>&</sup>lt;sup>100</sup> Deloitte, Digital Government: How the EU cannot miss the cloud opportunity (2021)



## 5.2.2 Cloud related policy examples

There is hope that public administrations will incorporate CC solutions to their infrastructures. In fact, we will now see how some governments around the world have incorporated cloud computing in some form or another.

We will begin by analysing different cases in Europe: as far back as 2013, the British government introduced a Cloud First Policy, meaning that CC options should be evaluated before any other type of onsite alternative; France adopted a similar initiative a year later; the Norwegian public sector and its enterprises must at least consider the cloud as a possibility when procuring products and services; and Germany has the 'Bundescloud', which basically consists of a cloud infrastructure to host government data.

Other parts of the world also provide us with examples of a positive evolution in CC adoption in the public sector: Canada now prioritises the cloud over other types of alternatives, the US government actively looks to migrate its infrastructure to the cloud; Nigeria is aiming to have at least 30% of its services being offered though the cloud; the "Kasumigaseki Cloud" initiative in Japan has intention to develop a private cloud to host all government computing services; and countries such as Egypt, Israel, the Philippines, Australia, New Zealand, Singapore and India are also making efforts to improve their services through the cloud<sup>101</sup>.

## **5.2.3** Applicable funds for CC entrepreneurs in the EU:

The EU offers several sources of financing for entrepreneurs in the field of cloud computing. Moreover, the following programmes not only offer funding, but what may be more important, they give an idea of what the EU's institutions consider to be the main trends in cloud computing:

- a) The Next Generation EU programme includes the Recovery and Resilience Facility, which aims at mitigating the effects of the coronavirus pandemic. An important part of this initiative is the transition to digital solutions; and more precisely, cloud computing.
- b) The Digital Europe Programme (2021-2027) aims at funding projects that bring digital technology to businesses, citizens and public administration.
- c) The Digital programme within the Connecting Europe Facility funds trans-European networks and infrastructure, with the ultimate aim of favouring digital connectivity in Europe.
- d) Technological and industrial aspects related to the European defence sector are promoted through the European Defence Fund (EDF)<sup>102</sup>.

Some country-specific programmes include:

- a) The Plan to support the French cloud sector, with a budget of €1.8 billion over 4 years.
- b) The Supply of Central Cloud Computing Infrastructure and Service, and the Upgrade of Cloud-computing infrastructure and services of the National Infrastructures for Research and Technology (GRNET) in Greece, with budgets of €95 million and €63 million, respectively.
- c) A significant programme for Enabling and facilitating Cloud migration in Italy, with a budget of €1 billion<sup>103</sup>.





<sup>&</sup>lt;sup>101</sup> Deloitte, Digital Government: How the EU cannot miss the cloud opportunity (2021)

<sup>&</sup>lt;sup>102</sup> Deloitte, Digital Government: How the EU cannot miss the cloud opportunity (2021)

<sup>&</sup>lt;sup>103</sup> Deloitte, Digital Government: How the EU cannot miss the cloud opportunity (2021)



#### 5.3 Risks

Although other difficulties associated with cloud computing business development include a wide gap in terms of skills, unclear contract conditions and limited offer of services, the main challenge for cloud computing entrepreneurs to succeed, beside their ability to identify the right business opportunities, is security. Data confidentiality and privacy are still great concerns for many would-be customers and consumers. Despite these issues, cloud computing continues to rise thanks to the flexibility, cost-effectiveness and scalability of cloud computing. Nevertheless, security concerns should not be underestimated. Furthermore, entrepreneurs should not only think of security as a technical issue, but they should also incorporate this topic in their business models.





### 6 CONCLUSIONS AND FINAL RECOMMENDATIONS

In this second part of the "Recommendations for Cloud Computing business modelling, analysis and acceleration" report, we began by analysing the worldwide market trends in cloud computing by segment. We saw that cloud computing is virtually pulverising data centre hardware and software implementation; that spending in cloud computing is growing in companies of all sizes; that all segments of cloud computing (laaS, PaaS and SaaS) are growing rapidly; and that SaaS represents the largest share of revenue.

We then went on to concentrate on the characteristics of the European markets in order to find out what differentiates Europe from other parts of the world. Again, we saw that the markets for all segments of cloud computing are growing in Europe, where revenues from SaaS represent more than those of laaS and PaaS combined. US-based cloud computing service providers still have a big advantage over their European counterparts. However, steps are being taken by European institutions to reverse the situation. These institutions should continue to develop policies that facilitate entrepreneurship, reduce red tape and make Europe more competitive in cloud computing.

There are numerous people advocating for open-source solutions in IT in general, and cloud computing is no exception. We analysed the opportunities and risks of OSS in cloud computing and came to the conclusion that open source allows entrepreneurs to be able to take advantage of previous software developments; and allows them to compete more easily with big players in the market. Furthermore, the report looked at different business models that incorporate open source in cloud computing and ways to incorporate open-source solutions in cloud computing. We came to the conclusion that there are plenty of opportunities being facilitated by open source. However, we also saw that each case is different, and each entrepreneur will have to evaluate the best alternative for them. Entrepreneurs should identify those areas in which open source can represent a competitive advantage by looking at previous examples and analysing market trends.

The report analysed different entrepreneurial ecosystems around the world, to go on to focus on the European ones. We saw that European ecosystems lack in size when compared to those of places such as the USA, China or Israel. The same can be said in terms of the number of unicorns generated in Europe. Moreover, there is still some work that needs to be done in connecting the academic world with the business world to produce research results that will end in products and services in the market. However, the public institutions in Europe are working hard by developing infrastructures and policies to build sustainable ecosystems that will generate growth at continental, country and regional level. These efforts should not stop, as having the right environment is crucial for entrepreneurs to achieve commercial success.

Opportunities for cloud computing entrepreneurs were analysed from the point of view of the market, and also from the point of view of the public sector. We saw that the market offers plenty of opportunities from different angles; and there is a trend for the public sector to consume more and more cloud computing services, thus generating plenty of opportunities for entrepreneurs. The main challenge (and opportunity) that cloud computing entrepreneurs face is guaranteeing security and confidentiality of the services provided. Cloud-computing entrepreneurs should keep this in mind at all times when designing their products and services.

We ended the report by showcasing some examples of success cases in European cloud computing entrepreneurship. These examples should serve as inspiration and motivation for entrepreneurs throughout Europe to make their best efforts to succeed in the market.



